

2024 FALL ADULT HOCKEY LEAGUE

Meeting: Wednesday, August 21st, 2024, 8:00pm

Nights to Play/Times to Play ~ B League- Mondays & Wednesdays C League Tuesdays, Sundays

- ◆ Late games on Wednesdays once High School Season Starts
- ◆ Times for games are determined by the final number of teams in league.

Payment:

- ◆ Payment is due online at <https://recreation.baycounty-mi.gov/CourseActivities.aspx?id=5&cat=1>
- ◆ The payment is \$252 per player. If paid after October 27th, a \$50 late fee will apply.
- ◆ 2024/25 USA Hockey registration is required. (please email or bring in USA confirmation)
- ◆ If a team forfeits 2 games, they are out of the league with no refund unless 7 days' notice is given.
- ◆ There is no Pay-As-You-Go Option unless you are classified as a Substitute Player

Dates and Scheduling:

- ◆ 14 games this season
- ◆ Games start Monday, September 15th.
- ◆ No games Thursday, October 31st
- ◆ No games Thursday, November 14 thru Monday, November 18, games resume Tuesday, November 19
- ◆ Playoffs conclude at the latest December 22
- ◆ NO REGULAR SEASON GAME CHANGES with LIMITED to NO playoff game changes.
- ◆ Schedules, standings, updates are available online at www.baycounty-mi.gov/civicaarena

Rosters:

- ◆ Must have roster in before September 9th.
- ◆ Rosters must be turned into the Civic Arena. Email to alvarezj@baycounty.net or drop off in person.
- ◆ No roster changes after 4 games completed without review of circumstances by league officials.

Team Managers:

- ◆ Team Managers must sign and date the rules before the 1st game of the season.
- ◆ Team Managers must sign and date the final Roster at or before the midpoint of the season.

Substitute Players:

- ◆ Sub players will be allowed to play regular season games if they are USA registered and bring their proof to Civic Arena official.
- ◆ Sub players must be on your roster as a substitute player.
- ◆ Sub players will pay \$20 for each game they play.
- ◆ Sub players are **NOT** eligible for the playoffs for any reason.

Playoffs:

- ◆ Must play in 6 games to be eligible for playoffs.
- ◆ Must not be a substitute player.
- ◆ Double Elimination playoffs

Penalties, Misconduct and Fighting:

- ◆ If a player receives 4 penalties in a game, he/she is ejected.
- ◆ Two game misconducts—get two game misconducts and get ejected from the current season, plus probation for the next season. Probation means one fight and you are ejected without refund (pending review.)
- ◆ Cage rule—if a player fights while wearing a cage, the team gets a 4-minute minor.

C & D League ONLY:

- ◆ Anyone 21 and under who has played high school, college, junior or travel hockey CANNOT play C or D league hockey. Unless approved by league
- ◆ Goal cap in C and D League of 3 goals per player
- ◆ (D League only) NO SLAP SHOTS ABOVE THE WASTE

Injuries:

- ◆ If a team has so many season ending injuries that it would be forced to forfeit, Civic Arena officials can mend the rules to keep the team active, including allowing players to be added to the team's roster late and charging a pro-rated amount for participation.
- ◆ Teams would have to show their inability to continue to play due to the season ending injuries.

Other Rules:

- ◆ Goalies can rotate through league if needed to sub. (must be from BCCA adult league)
- ◆ Must Sign in before you take the ice or at check in with scorekeeper (if not it's an automatic forfeit)
- ◆ Be prepared to show ID if asked.
- ◆ Only USA registered players allowed on team bench, failure to comply with result in a forfeit for the guilty team.
- ◆ Teams/Players must participate in end of the game handshake. If you walk off the ice beforehand you will be issued a game misconduct.
- ◆ **Fighting when there is only one referee will be 2x the normal penalty along with an automatic two game suspension.**
- ◆ Civic Arena officials can make the final decision on what teams play in what leagues.
- ◆ Locker Room – 30 minutes after the game. If found abusing this rule a game forfeit will be issued.
- ◆ **All teams should have both light and dark jerseys.**
- ◆ **If both teams have the same color jerseys it is on the away team to change.**

BCCA Facility Rules – see attached.

NO ALCOHOL IN THE BUILDING--TAKE IT SOMEWHERE ELSE!

- Get caught—game misconduct for entire team.

Questions, Comments, Suggestions

Free Agents:

RULES & REGULATIONS

REGISTRATION

1. All players, coaches and team representatives must be registered under USA Hockey Insurance Policy. Each player must complete a copy of the Waiver of Liability and Code of Conduct form. (This is on file when you register with USA Hockey online)
2. All team members must register for season play with USA Hockey online at <http://www.usahockeyregistration.com/>.
3. If USA Hockey registration material is not complete and turned in by the team's first game, the team will forfeit every game and will not be allowed to play until all materials and fees are properly submitted. (There are no refunds for this league)
4. All rosters will be FROZEN as of the fourth scheduled game.

AGE

1. Players must be 18 when play begins to be eligible to play.

GAME FORMAT/LEAGUE RULES:

1. All teams guaranteed fourteen (14) regular season games and two (2) play-off games.
2. Games will have three (3) thirteen (13) minute stop-time periods, including a three (3) minute warm-up session. Run-time will occur in the third period, only if the goal differential is five (5) or more. **If score comes back within two (2) goals, it reverts to stop time.**
3. League record points will be awarded as follows: two (2) points for a win, one (1) point for an overtime win and zero (0) points for a loss.
4. Regular season games tied after regulation go to a 3 man shoot out. Must rotate through all players on the bench before starting a second shot.
5. Playoffs will be double elimination. First round matchups will be selected based on overall point total. Tiebreakers are settled by total points first, head-to-head second, most wins third, goal differential fourth, fewest losses fifth and finally, coin toss.
6. Tie games in the playoffs will be decided by the following procedure. Overtime will consist of one (1) five (5) minute run-time sudden death overtime period. If the game remains tied, play resumes with a 4 on 4 five (5) minutes run-time sudden death, then 3 on 3 until a winner is decided.
7. No red line, except for icing.
8. All players must wear approved HECC hockey equipment, including helmets. Face shields are highly recommended.
9. ***If you start a fight while wearing a cage against a player who is NOT wearing one, you will receive an additional game suspension.***
10. ***ANY game misconduct is subject to review by the Bay County Civic Arena league director(s).***
11. ***NO CHECKING ALLOWED.***
12. All players are required to wear their registered jersey number and sign their name & number on the sign in sheet prior to the start of the game. If a goal is scored by a player who has not "signed in", the goal will be disallowed. Teams who are shorthanded may borrow from the opposing team to avoid a forfeit. The referees will officiate the game.
13. Protests against illegal players must be made immediately following the period in which the suspected player participated. The team captain/representative must present the protest to the referee at this time. Random identification checks may be made over the course of the season. If at any time a player is unable to present proper identification to BCCA management prior to the start of the contest, that player will be disallowed. If a suspected player has already participated in a game and is unable to present proper identification, the team will immediately suffer a forfeit. If a team is caught using an illegal player, or a suspended player, the team will be expelled from the league without refund. In addition, any player playing unregistered or under suspension will be suspended from playing in BCCA Adult League for 1 year (beginning at the end of current season and including remainder of season). These protests are to be written to Janet Alvarez only. (A text is not considered a written protest)

14. No player is permitted to step on to the ice surface before the Zamboni has exited and the doors have been closed. Any violation of this rule will result in a two (2) minute bench minor penalty, which may be assessed at the start of the game.
15. All decisions will be made final by BCCA management.
16. All people on the bench MUST be USA Registered NO EXCEPTIONS.
17. Warm up is game time.

PENALTIES---ALL USA RULES APPLY

1. Referee decisions are absolute and final.
2. Two (2) minutes for minor penalties.
3. Five (5) minutes for major penalties.
4. Coincidental minors: teams skate at full strength.
5. A five-minute major and game misconduct will be assessed for the following: spearing, butt-ending, fighting, checking from behind, high sticking resulting in blood, instigating with a mask, and match/gross penalties. Further action could take place on referee decisions. These penalties are not eligible for review and the (1) one game suspension must be served.
6. Any player receiving a game misconduct will be suspended for their team's next scheduled league game.
7. Verbal and/or Physical abuse of referees, fans, teams, staff, or league officials will result in immediate suspension from league play for an indefinite period of time.
- 8. 4 penalties received by any one player, and that player is ejected from the game immediately.**
9. Any player receiving a match or gross misconduct penalty shall be suspended indefinitely pending review by MAHA.
10. Any player receiving a second game misconduct during the season will be ejected from the league without refund, pending review by the referee in chief and arena management. Also, the player will be placed on probation for the next hockey season.
11. Any player receiving a match penalty is automatically suspended from further play pending the outcome of a MAHA hearing.
12. Game decisions may be challenged only after a written case is presented to the league officials. No protests will be allowed regarding rule interpretations or judgment calls made by game officials. Only team representatives reserve the right to protest games. This protest must be filed in writing within 24 hours. If the protest is upheld, the fee will be refunded. If the protest is not upheld, the fee will go towards the current seasons' awards. NO VERBAL COMMUNICATION WILL BE ACCEPTED and only those cases that are in WRITTEN form will be considered.